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13. A method according to claim 12, wherein the audio frequency or other audio character is related to the timing relationships of the switching events.

14. A method according to claim 13, wherein the timing relationships of the switching events include delay from prior switching event, or device transition speed, or input to output delay.

15. A method according to claim 1, wherein switching behavior is mapped to a mathematical graphical representation which is related to a netlist.

16. A method according to claim 4, further comprising the step of modeling the emissions as a hot electron photoluminescence model.

17. A method according to claim 4, further comprising the step of assigning the emission based on a two-state (optically active or not) model according to whether the device is switching or not.

18. A method according to claim 17, wherein the method of determining the switching state of a device is by thresholding the current.

19. A method according to claim 17, further comprising the step of assigning the switching state by checking for logical state (0 or 1) transitions at nets corresponding to the terminals of a device to detect if the device switches in response to the input level(s) to the device.

20. A method according to claim 4, wherein an areal (x-y) view of the simulation is produced from the simulation emission.

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3 29. A method according to claim 27, wherein the
electrical simulation is conducted for manufacturing test
and subsequently animated for optical emission.

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2 30. A method according to claim 1, wherein optical
3 emission measurement data is compared to optical emission
4 simulation data and the regions (in x,y,t) of agreement
and/or disagreement between the two are identified.

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2 31. A method according to claim 1, wherein logical state
3 data gathered from optical emission measurement is
4 compared to logical state data from simulation and the
5 areas (in x,y,t) of agreement and/or disagreement between
the two are identified.

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2 32. A method according to claim 1, wherein the expressing
3 step includes the step of expressing the device activity
in a sequence graph format.

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2 33. A method according to claim 32, wherein the sequence
3 graph is derived from a netlist or schematic, and
4 comprises a record of the events that occurred within the
network as a result of the system input.

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2 34. A method according to claim 1, wherein the obtaining
3 step includes the step of obtaining optical emissions
4 from the circuit as a result of stimuli input to the
circuit.

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2 35. A method according to claim 34, wherein the optical
3 emissions are generated by switching activity caused by
the input stimuli.

36. A method according to Claim 1, wherein:

3 i) using an instruction trace to obtain a first
4 representation of device activity, and

7 further including the step of comparing the
8 first and second representations to determine how well
9 the testvector recreates the activity generated by the
0 instruction trace.

the obtaining step includes the step of using a
testvector sequence to cause device activity; and

4 further including the step of analyzing said
5 device activity to verify or debug the testvector
6 sequence.

1 39. A system for visualizing circuit behavior,
2 comprising:

3 a. means for simulating circuit activity;
4 b. means for expressing the circuit activity as
5 a device activity representation; and
6 c. means for visualizing the device activity
7 representation as a simulation of optical emissions that
8 may occur as a result of device activity.

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